While we wait to get started ...

Open the chat





Your mic is on mute ... and camera disbaled

Tell us what you want to get out of the session.

NOTE:

your name will appear with your comment.

The chat won't be part of the recorded version.



Discovering artificial intelligence (AI)





ESA acknowledges the Eastern Kulin Nation, Traditional Custodians of the land on which our head office stands, and pays our respects to Elders past and present.

We recognise the Traditional Custodians of Country across Australia and their continuing connection and contribution to lands, waters, communities and learning

You should be able to:

By the end of this session...

Build on your understanding of what AI is, and what an AI can do.

Use AI as a context for learning.

Develop some assessment strategies and approaches that you can apply to the AI-related learning tasks.

Achievement standards: starting point

Achievement Standard

By the end of Year 2, students identify how com systems (hardware and software) are used to m purposes. They use digital systems to represent patterns in data in different ways.

Students design solutions to simple problems usi of steps and decisions. They collect familiar data them to convey meaning. They create and organis information using information systems, and share

Achievement Standard

By the end of Year 6, students explain the fundamentals of digital system components (hardware, software and networks) and how digital systems are connected to form networks. They explain how digital systems use whole numbers as a basis for representing a variety of data types.

Students define problems in terms of data and functional requirements and design solutions by developing algorithms to address the problems. They incorporate decision-making, repetition and user interface design into their designs and implement their digital solutions, including a visual program. They explain how information systems and their solutions meet needs and consider sustainability. Students manage the creation and communication of ideas and information in collaborative digital projects using validated data and agreed protocols.

Achievement Standard its describe how a range of digital ware) and their peripheral devices rposes. They explain how the same

ed in different ways.

blems, design and implement digital that involve decision-making and ow the solutions meet their purposes. ate different data when creating lutions. They safely use and manage tentified needs using agreed protocols ation systems are used.









Al topics

Digital Data systems representation

Defining and decomposing problems

Algorithms Impact of and coding technologies

> Plan, create and communicate ideas and information



		Al topics
Digital systems	Data ^{Imag} representation ^{Tex}	ge recognition At & speech recognition Creating & using Al
Defining and decomposing problems		models (machine learning) Bias and ethical issues
Algorithms and coding	Impact of technologies	7
Plan, o communio info	create and cate ideas and rmation	





What is Artificial Intelligence?

and what is it *not*?

The creation of machines to mimic human capabilities.

Teaching a machine to "see" (recognise objects in an image).

Teaching a machine to "read" and "listen" (interpret and analyse text and sounds).

... solve problems autonomously without explicit guidance from a human being.

Image CC-BY-SA NDB Photos (Wikimedia Commons)

Used an Al... today, this week, this month?

Used a virtual assistant?

Had spam blocked from your email?

Used predicted text while sending an SMS?

Had a YouTube clip recommended by the system?

Had search terms suggested in a Google search?

Translated a language by speaking into an app? Chatted online to a chatbot for product information? Used thumbprint or iris scan to unlock your smartphone? Had your photo tagged on a social media site?



You are stopped in the school yard ...

- A parent asks why are you teaching about AI?
- Shouldn't you just focus on Literacy and Numeracy?
- What would you say?





Image source: Flaticon



AI + Data

A love story

Al relies on data











Al relies on data















How AI is a part of our daily lives





RESOURCE: <u>AI cards (PDF)</u> LESSON: <u>Recognising AI</u> (years 5-8) EXPLAINER VIDEO: <u>AI in our everyday life</u>









See, move & sense

Computer Vision





Listen, read & respond

Natural Language Processing (NPL)



Think & recommend

Clustering information









Frayer diagram

NSW DET Digital Learning Selector



Image recognition

The ability of machines to recognise objects in images or videos (part of **computer vision**).

Examples include unlocking your phone, face tagging on social media photos and vision used by self-driving cars.

Google <u>Cloud Vision</u>



82% 78%
78%
73%
73

Image: M. Richards

I see, I think, I wonder



Image recognition in action



Weed spotting Kakadu National Park

Shark spotting drone

Images: Channel 9 News



Images: CSIRO/Microsoft



Image recognition: Feature extraction

A shark and a dolphin... What features help us to tell them apart?

Test it using an AI <u>AutoDraw</u>





Image recognition

Now try drawing a shark or a dolphin in **Autodraw**.



Image recognition: feature extraction

Shark

Pointed nose Eyes on side of its head Long thin body Jaws with triangular teeth Gills behind its head Triangular top fin Two side fins V shaped tail fin

Dolphin **Rounded nose** Eyes on side of its head Long thin **curved** body Mouth looks like its smiling **Blowhole on its head Curved** top fin Two side fins Flat curved tail fin





How machine learning makes this possible...



Al and machine learning

Artificial intelligence (AI)

Machine learning (ML)

Al enables machines to mimic human behaviors.

ML is teaching machines to identify patterns by providing data, allowing the machines to learn from that data to generate new predictions.

What is an Al model?

Creating an AI model



Use this <u>pre-made model</u> to test the AI to see how well it recognises a happy or sad emoji. (You will need a device with a webcam).

V



Creating an AI model

Bias This sample provides a more diverse range of training images.

Label	Train: Image 1	Train: Image 2	Train Image 3	Train Image 4	Train Image 5
Нарру				$\overline{\mathbf{C}}$	
Sad					
Angry					

Give the AI a star rating; for example:



Al Tool: Teachable Machine



Image credits Emily Jäger

Applying social and ethical protocols and practices

Privacy

Avoid students photographing their own face in their AI model.

Check 'Terms of use' of AI tools

Recognise intellectual property Use of images:

- source free libraries
- credit images





Ethical issues

A situation where there are competing alternatives and the right thing to do is not obvious or clear.

Sometimes terms such as good, bad, wrong, better or worse are used to consider the effect of particular actions on our lives, society, nature and the environment.

Ethical dilemmas



Use an ethical dilemma to develop ethical understandings

Explore an ethical issue and interactions
 Select and justify an ethical position
 Reflect on and interrogate core ethical issues



Ethical Understanding

Scenarios: drawing on ethical understanding



A company is behind schedule and over budget in building an AI application. The AI uses face recognition to unlock a smartphone.

Through testing, the company found that the AI worked with **most** people's faces.

LESSON: <u>Al Quiz</u> (Years 5-6



Scenarios: drawing on ethical understanding





Should the company...

A: Sell the phone using this Al to make money and fix the Al in the next version of the phone. Don't mention any issues. **B:** Take longer and spend more time and money to retrain the AI so it works for all people.

C: Sell the phone using this Al but also include a warning alerting customers that face scan may not work for everyone. **D:** Fix the AI and sell the phone at a higher price to still make a profit.

LESSON: <u>AI Quiz</u> (Years 5-6)

Exploring ethical issues

Ethical considerations: Flowchart A



A chance to ask questions ...

Use the chat...

How can you incorporate these teaching ideas?

How would your students handle the tasks?

What would you need to consider?

Speech recognition

Natural Language Processing (NLP) is the ability of machines to interpret and analyse forms of human communication, such as text and speech.

Contexts for exploring speech recognition

Chatbots

Customer service

- Virtual assistants for:
- Home automation
- Language translation
- Independent living for people with disabilities



Artificial Intelligence Explainers: Video 2: Al in our everyday life



Programming a virtual assistant

Let's apply Computational Thinking:

Decomposition

What is interacting?
What needs to happen first, next, etc.







Note: Data is part of every step in computational thinking



Developed by ACARA Digital Technologies in focus project Australian Government Department of Education CC BY 4.0



A. The correct appliance receives the message

B. The virtual assistant recognises your speech (and says it)

C. The virtual assistant asks for a command

D. The appliance follows the instruction until a new message

E. You speak a command (user input)

F. The appliance follows the message (on/off) and animates

G. The virtual assistant sends a message to an appliance

Algorithm: order steps

Which step comes first?





A. The correct appliance receives the message

B. The virtual assistant recognises your speech (and says it)

C. The virtual assistant asks for a command

D. The appliance follows the instruction until a new message

E. You speak a command (user input)

F. The appliance follows the message (on/off) and animates

G. The virtual assistant sends a message to an appliance

C. The virtual assistant asks for a command

E. You speak a command (user input)

B. The virtual assistant recognises your speech (and says it)

G. The virtual assistant sends a message to an appliance

A. The correct appliance receives the message

F. The appliance follows the message (on/off) and animates

D. The appliance follows the instruction until a new message

Algorithm: Missing step

Start

- 1. The virtual assistant asks for a command
- 2. You speak a command (user input)
- The virtual assistant recognises your speech (command)
 4.
- 5. The correct appliance receives the message
- 6. The appliance follows the command (on/off) and animates
- **7.** The appliance follows the instruction until a new message End





Text to speech recognition & Translation

This version of Scratch has additional blocks that enable

- Text to speech
- Translation

Scratch 3.0



Speech to Text blocks and Translate blocks accessed in the additional blocks available in Scratch 3.0

Systems thinking





Assessment

Artificial Intelligence is a rich field for assessment opportunities.

Here are a few examples in the core concept areas of data, algorithms and implementation

Data representation (F-2)



They use digital systems to represent simple patterns in data in different ways.

Draws symbols to represent weather Compares to AI drawing

Describes main features of their representation.



Data representation (F-2)



They use digital systems to represent simple patterns in data in different ways.

Chooses images to train the AI. Labels the images.

Uses an image to represent yes or no.



Algorithms (F-2)



Students design solutions to simple problems using a sequence of steps and decisions.

Demonstrates how the model works.

Describes the steps to create the model.



Data representation (Yr. 3-4)

The student explains how the same data sets can be represented in different ways.

LabelTrain:
Image 1Train:
Image 2Train
Image 3Train
Image 4Train
Image 5HappyImage 1Image 2Image 3Image 3Image 4Image 5SadImage 1Image 2Image 3Image 3Image 4Image 5SadImage 3Image 3Image 3Image 4Image 5

Give the AI a star rating; for example:

Correct not much of the time

Correct some of the time

Correct most of the time.



Data representation (Yr. 3-4)

The student explains how the same data sets can be represented in different ways.

Selects a range of images to represent emotion. Explains reason for selecting images. Uses star rating





Information systems (Yr <u>3-4</u>)



The student explains how the solutions meet their purposes and collects and manipulates different data when creating information and digital solutions

Demonstrates how the model works.

Explains why the model works well or where it doesn't gives reasons.



Student project (Yrs 5-6) Programming a virtual assistant



The student can define problems in terms of data and functional requirements and design solutions by developing algorithms to address the problems.

The student can incorporate decision-making, repetition and user interface design into their designs and implement their digital solutions including a visual program.



An algorithm represented as a flowchart



I I E I E S

HIR



Turning the algorithm into a program



Use think aloud (student interview)

Explains how their program works

Includes input (speech), if/then block (branching) and loop (repetition)

Algorithms and implementation: Self reflection

Supported	Acquired	Mastered
need help from someone to do this	I to do this myself	I can do this easily and quickly
s	A	м

Designing and algorithm	My self reflection	I can include in my programming	My self reflection
Written steps		an input	
As a flow chart	*	a decision	\$
		a loop	S
			DIGITAL

Student project (Yrs 5-6)

Coming up with their own AI app idea

Our team is	
We're creating an Al model that	(the target user)
to help people to	(the problem/challenge)
by providing them with	(the possible solution)



I'm always excited to hear and see the amazing ideas and creativity students show! As we come close to the end of our unit on AI & Machine Learning, the girls shared ideas of how AI could be used to assist in society.... a way to immobilise a phone as you get into a car to drive, help school leavers to be prepared to vote, communicating with animals, home security and so many more! Using computer vision and NLP...... thow some did a skit to introduce their app ideas





Ethical understanding

To what extent did the student:

- identify and describe an ethical issue
- weigh up multiple perspectives to make informed decisions
 respond to a problem fairly, justly and responsibly?





Artificial Intelligence lesson plans

Humans display natural intelligence in contrast to machines that demonstrate artificial intelligence (AI).

Al has various definitions however for our purposes we are using the definition 'any device that perceives its environment and takes actions that maximize its chance of successfully achieving its goals' [1]. Read more...

The following lesson ideas cover a range of specialisations and subsets as indicated by the colour coding. Click on the coloured squares to learn more about each definition.



Lesson plans

Artificial Intelligence

Access DT Hub Al lesson plans



F-

Can an

introduce

fun, easy

Recognising Al Use the tasks in this lesson to introduce concepts that underpin artificial intelligence (AI). The majority of the tasks are unplugged (do not require a digital device).

Note the music An Al using the technique of

clustering, looks for patterns in

data, in this case the data is

code a program that plays a

particular note for a set beat

(non-Al) or instead they can

incorporate the random function to mimic Al clustering.

Home automation programming

systems, including those

programming skills.

Anti-bullying Al

Natural Language Processing

Explore an Artificial Intelligence

checking text say for example

those from a social media post.

interprets text and speech.

application that simulates



Home automation with Al Home automation can take your voice commands using speech recognition Al as you talk to your mobile phone to control the lights, the fan, the air conditioner, or other smart devices. Students investigate the control required to switch lights and fans on or off through an artificial neural



Data bias in Al

Artificial intelligence can sometimes be biased to certain shapes or colours. When such Al systems are applied to situations that involve people, then this bias can manifest itself as bias against skin colour or gender. This lesson loves bias in Al.



Analysis of ALapplications drawing on ethical understanding This lesson plan explores the ethical aspects of artificial intelligence and the implications musical notes. Students can hard on our future lives.



Can a computer recognise your sentiment?

Investigate home automation Natural Language Processing can interpret and categorise a user's powered by artificial intelligence online comments using the (Al) with speech recognition technique of classification. capability. Selecte from tasks that Students hard code a program cater for students' range of using if/then statements or they can create a program that



translation

Natural Language Processing is growing in importance. This type of Al interprets text and speech. It can be used in translating a language. Choose from three projects that explore this type of Al catering for student interest and programming skill





How can Al recognise what in see?

This lesson is an introduction to the way in which a computer sees. It focuses on image ecognition that involves feature straction, object detection and assification.



Fun projects with language

9-10

A chance to ask questions ...



Use the chat...

How can you incorporate these teaching ideas?

What do you feel more confident about?

What do you still need to know?

Next steps

Making a commitment to implementing AI in your classroom

Use the chat to **write your idea** of where you will include AI as part of your teaching and learning program.

Connecting and sharing with the group.

email: digitaltechnologieshub@esa.edu.au

