



**DIGITAL
TECHNOLOGIES
HUB**

New coding resources

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```
low = 0
high = 100
value = 47
Do
    mid = (low + high) / 2
    If mid > value Then
        high = mid - 1
    Else If mid < value
        low = mid + 1
    End If
While (mid != value)
    display (mid)
```


WELCOME

Registered participants by location



WHO ARE THE RESOURCES FOR?

LEARN SOME FUNDAMENTAL PROGRAMMING SKILLS

Assist their students and understand the process

WANT SOME SUPPORTED AND STRUCTURED PROGRAMMING TASKS

Build student confidence and success

TRANSITION FROM A VISUAL PROGRAMMING LANGUAGE TO A TEXT BASED LANGUAGE

Use JavaScript or Python

OFFER SOME FUNDAMENTAL PROGRAMMING SKILLS IN SCRATCH

Assist their primary students to learn skills that may not be covered through exploration

A structured approach to teaching programming

DECOMPOSE THE PROBLEM

Intro the task
Use computational thinking to create a flow chart or pseudocode

BUILD THE PROGRAM

Use video tutorial

Solution code to trace errors.

TINKER TASK

Small modifications to the program.

Remix

CHALLENGE

Writing or modifying their own programs.

Use the skills covered for a similar but different purpose

HANDOUT 1

[Link to index page](#)

Coding resources webinar
Wednesday 29th May 2019
Jason Vearing

DIGITAL TECHNOLOGIES HUB

[VISUAL TO TEXT CODING INDEX PAGE](#)

This index page provides a one-page view of the course which is to help students transition from a visual programming language to a General Purpose Programming language.
It can also be used to learn fundamental programming skills and apply these to visual programming.
Each video provides guidance in Scratch, Python and JavaScript.
There are five lessons published so far. A further 3 lessons are to be added over the next few weeks.
Lessons include video tutorials, tasks to build simple applications together with solution codes to trace errors. Assessment ideas are also provided.

Learning Sequence

- Setting Up
- The Basics
- Lesson One
- Lesson Two
- Lesson Three
- Lesson Four
- Lesson Five

Setting Up
Use these two videos to:

- set up your programming environment.
- go through some of the common errors that people fall victim to!



1 Setting Up



1a Gotchas



The Basics
Use these three videos to:

- learn how to store, concatenate and output data.

