# SOLO taxonomy: Digital citizenship (7-8)

**DIGITAL TECHNOLOGIES HUB**

| We are learning about our digital footprint, potential online dangers, and copyright to protect our work and the rights of others. | | | | |
|---|---|---|---|---|
| **SOLO LEVEL** | One | Many | Relate | Extend |
| **SOLO VERB** | *Identify and define* | *Combine and perform serial skills* | *Apply and integrate* | *Create and evaluate* |
| **Success criteria** | I can identify privacy settings on social media sites I use<br><br>I can identify rules that need to be considered and followed when connecting online | I can describe potential issues when connecting online and can describe ways to remain safe online and be responsible<br><br>I can describe how people use scams to trick others into supplying personal information<br><br>I can describe ways that copyright protects the rights of others | I can consider scenarios and explain if copyright is breached or whether there is no infringement and the use is passable | I can evaluate a game that presents digital dilemmas and describe its usefulness<br><br>I can create a game that presents digital dilemmas in an engaging way |
| **Digital technologies Way of thinking** | | | | Design thinking |

As learning progresses, it becomes more complex. SOLO stands for the Structure of the Observed Learning Outcome. It is a means of classifying learning outcomes in terms of their complexity. It can help differentiate a task to enable students to operate at their level and provide learning tasks that are progressively more challenging.

**For more about SOLO Taxonomy refer to these websites**

**John Biggs Solo Taxonomy**

**HookED: Solo Taxonomy**