Self-Assessment: Coding for GUIs - Lesson 2



Name		Date//	-
I did the following challenge:			
My mockup of the interface for my	solution:		
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I can (circle the skills you have demonstrated or write in any other skills)

Use the JSFiddle or repl.it environment to edit and test HTML, CSS and JavaScript code together in one place.

Set up a button to trigger a function in JavaScript.

Set up a text or number field to get a number input from the user.

Set up a spinner / updown control to get a number input from the user.

Prepare a mockup

to design a graphical user interface.

Create a GUI application starting from a text-only application.



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A screen capture	of my GUI	application	for the	challenge:
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Read the following rubric.

Circle the description that best describes your programming on this project.

1 point	2 points	3 points	4 points
I created the program but needed a lot of guidance and help from others. I have learned up to 2 new programming skills and identified these skills using the 'I can' statements.	I created the program with a little help from others. I have learned up to 3 new programming skills and identified these skills using the 'I can' statements.	I created my own program following suggested steps. When I got stuck I sought help.	I created my own program. When I got stuck I sought help. I also helped others when they got stuck.
		I have described clearly the challenges I had and how I overcame them.	I have described clearly any challenges I had and how I overcame them.
		I have learned up to 4 new programming skills and identified these skills using the 'I can' statements.	I have learned or used more than 4 programming skills and identified these skills using the 'I can' statements.